

Version 1.23.00

To enter programming press the button labeled "DIAG". The buttons labeled "UP" and "Down" allows you to navigate through the different options. Pressing "DIAG" again will allow you to select that function. Use the "UP" and "Down" buttons again to change the value of the item selected. Press "DIAG" to exit out of that option and save the change you made.

The following options are available:

## A) Operator Adjustments

### a. Ticket Adjustments

#### i. Ticket Multiplier 1

1. This option allows you to set how many tickets one ticket is worth. This allows a larger display of tickets to be shown in the bonus screens but keeps the payout at your desired payout. A setting of 2 will pay out  $\frac{1}{2}$  the tickets displayed in the bonus screens.

#### ii. Fixed Tickets off

1. When this option is set it will payout a set amount of tickets only.

#### iii. Minimum Tickets 0

1. This option will give out a minimum amount of tickets for just playing.

#### iv. Ticket Use on

1. This option can be used to disable ticket use and play for fun.

### b. Coin Adjustments

#### i. Free play off

#### ii. Currency Type US Dollar

#### iii. Currency Value .25

#### iv. Coin value 1 .25

#### v. Coin value 2 .25

#### vi. Coin value 3/DBV line .25

#### vii. Maximum Credits 500

#### viii. Bonus Award 0

#### ix. Units for Bonus 0

### c. Player Cost/Payout Adjustments

#### i. *Payout Adjustments*

##### 1. Start cost .25 to \$63.75

- a. This option determines the price to pay to play a game. Changing this option will increase or decrease the ticket zone prize values and it will also alter the approximate number of games to win the top prize.

##### 2. Ticket Value (in cents) 1 to 100

- a. This option sets the cost of your ticket. Changing this option will increase or decrease the ticket zone prize values and it will also alter the approximate number of games to win the top prize.

3. Zone 3 Prize 10 to 1000 in steps of 10
  - a. This allows you to override the suggested value determined automatically by the software. Changing this value will alter the approximate number of games to win the top prize.
4. Zone 2 Prize 1 to 100 in steps of 1
  - a. This allows you to override the suggested value determined automatically by the software. Changing this value will alter the approximate number of games to win the top prize.
5. Zone 1 Prize 1 to 100 in steps of 1
  - a. This allows you to override the suggested value determined automatically by the software. Changing this value will alter the approximate number of games to win the top prize.
6. Minimum Tickets 0 to 1000
  - a. This option will give out a minimum amount of tickets for just playing.
7. Target Payout Percent 0 to 100
  - a. This option sets the payout percentage. Changing this option will change the approximate number of games to win the top prize.
8. Set Default Payout
  - a. This will calculate the payout table to values for the amount set to start a game. The software will always calculate on average of 100 games before zone 3 is achieved.

- d. Volume
  - i. Game volume
  - ii. Attract volume
  - iii. Minimum volume
  - iv. Attract sound occasionally
- e. Set clock
  - i. Set up time zone

## **B) Audits**

- a. General Audits
- b. Game Audits
- c. Ticket Audits
- d. System Audits
- e. Coin Audits

## **C) Controller Calibration**

- a. This option calibrates your controller for proper function. You should perform this option if you replace any parts in the controller or experience problems with performance of play.

## **D) Reset Menu**

- a. Reset Game audits
- b. Reset Credits
- c. Reset Tickets

- d. Reset Coin Counters
- e. Reset Adjustments
- f. Factory Reset

## **E) System Info**

- a. Version list
  - i. Lists the specifics of your version of software and PC.
- b. Telemetry Stats
  - i. This shows the current temps of the CPU's core.
- c. Switch telemetry
  - i. This shows how many times each switch has been made.

## **F) System Tests**

- a. Ticket dispenser
  - i. This will run the ticket dispenser for proper operation.
- b. Switch test
  - i. This test allows you to test the functions of all switches.
- c. Screen test
  - i. These tests allow you to adjust your monitor to the PC's video output.
- d. Sound test
  - i. These tests allow you to test the function of both the sound card and speakers.
- e. File Test
  - i. This test will check the condition of your hard drive for corrupted files. If files are corrupt, it is recommended to run your restore disk. If further corruption is found, replace the hard drive.
- f. Coin Meter test
  - i. This will test the function of the meter by advancing it one once.
- g. Cabinet Lamp test
  - i. This will light each light that is around the monitor. The screen will show the position of the light that should be on.
- h. Watchdog test
  - i. This will test the function of the watchdog board located inside the PC.

## **G) View Logs**